



# COMIC BOOK DESIGN PROJECT

Create a Comic: How to Plan and Lay Out Your Comic

<https://design.tutsplus.com/tutorials/create-a-comic-how-to-plan-and-lay-out-your-comic--cms-24179>

Engineering Design Process NOTES\_ Linear and Concurrent

[https://threetriangles.weebly.com/uploads/2/5/8/9/25891597/design\\_process\\_notes.pdf](https://threetriangles.weebly.com/uploads/2/5/8/9/25891597/design_process_notes.pdf)

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## ASSIGNMENT:

Using the **LINEAR DESIGN PROCESS**, create an informative comic book that addresses a “problem” or “controversial topic”.

Using the **NOTES** provided in the link above (refer to **NOTE “G”**), **document (on your website)** each stage of design as you progress through this project.

Including but not limited to:

- **Research** (target audience, topic choices, comic styles/layouts, etc.)
- **Sketches** (character development, storyboard, etc.)
- **Prototype**
- **Cost analysis** (visit [www.Blurb.com](http://www.Blurb.com))
- **Final “artwork” or working drawings**